Using Max-CSP techniques for software diagnosis

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Abstract. In computing systems programming is essential to provide efficient software diagnosis tools to help programmers to locate bugs. Our approach takes into account the source code and pre/post asserts. According to this specification we generate a constraints model which constitutes a Max-CSP. The set of wrong statements in a program can be detected with this constraints model.

1 Introduction

The software diagnosis allows us to identify the parts of the program that fail. Most of the approaches appeared in the last decade have based the diagnosis method on the use of models (DBM). The JADE Project investigate the diagnosis based on model based debugging (MBD). The papers related to this project use a dependence model based on the source code. The model represents the sentences and expressions as if they were components, and the variables as if they were connections. They transform Java TM constructs into components. The assignments, conditions, loops, etc. have their corresponding method of transformation. For a bigger concretion consult [9][10].

Previously to these works, it has been suggested the *Slicing* technique in the software diagnosis. This technique identifies the constructs of the source code that can influence in the value of a variable in a given point of the program [11][12]. *Dicing*[8] is an extension to this technique. A *dice* is defined as the set differences among two static *slices* for an incorrectly processed value and a correctly processed value. In the last years, new methods [3][5] have been arisen to automate software diagnosis process.

In this work, we present an different approach to the previous works. The main idea is to convert the source code to constraints, it avoid the explicit construction of the functional dependencies graph of the program variables. To apply this methodology the following resources must be available: Source code, precondition and postcondition. If the source code is executed in some of the states defined by the precondition, then it is guaranteed that the source code will finish in some of the states defined by the postcondition. Nothing is guaranteed if the source code is executed in an initial state that breaks the precondition.

We use Max-CSP techniques to carry out the minimal diagnosis. A Constraint Satisfaction is a framework for modeling and solving real-problems as

a set of constraints among variables. A Constraint Satisfaction is defined by a set of variables $X=\{X_1,X_2,...,X_n\}$ associated with a set of discrete-valued, $D=\{D_1,D_2,...,D_n\}$ (where every element of D_i is represented by set of v_i), and a set of constraints $C=\{C_1,C_2,...,C_m\}$. Each constraint C_i is a pair (W_i,R_i) , where R_i is a relation $R_i\subseteq D_{i1}x...xD_{ik}$ defined in a subset of variables $W_i\subseteq X$.

If we have a CSP, the Max-CSP aim is to find an assignment that satisfies the most constraints, and minimize the number of violated constraints. The diagnosis aim is to find what constraints are not satisfied. The solutions searched with Max-CSP techniques is very complex. Some investigations have tried to improve the efficiency of this problem, [4][7].

To carry out the diagnosis we must use Testing techniques to select which observations are the most significant, and which give us more information. In [1] appears the objectives and the complications that a good Testing implies. It is necessary to be aware of the Testing limits. The combinations of inputs and outputs of the programs (even of the most trivial) are too wide.

The programs that are in the scope of this paper are:

- Those which can be compiled to be debugged but they do not verify the specification Pre/Post.
- Those which are a slight variant of the correct program, although they are wrong.
- Those where all the appeared methods include precondition and postcondition.

This work is part of a global project that will allow us to make the object oriented software diagnosis. This project is in evolution and there are points which we are still investigating about.

The work is structured as follows. First we present the necessary definitions to explain the methodology. Then we indicate the diagnosis methodology: obtaining of the CMP and the minimal diagnosis. We will conclude indicating the results obtained in several different examples, the conclusions and the future works in this investigation line.

2 Notation and definitions

Definition 1. Test Case(TC): It is a tupla that assigns values to the observable variables. We can use Testing techniques to find what TCs can report us a more precise diagnosis. The Testing will give us values of the input parameters and some or all the outputs that the code source generates. The inputs that the Testing provides must satisfy the precondition, and the outputs must satisfy the postcondition. The Testing can also provide us an output value which cannot be guaranteed by the postcondition. If this happens, an expert must guarantee that they are the correct values. Therefore, the values obtained by the Testing will be the correct values, and not those that we can obtain by the source code execution. We will use test case obtained by white box techniques. In the example 1a (see figure 3) a test case could be: $CT \equiv \{a=2,b=2,c=3,d=3,e=2,f=12,g=12\}$

Definicin 2. Diagnosis Unit Specification: It is a tupla that contemplates the following elements: The Source Code (SC) that satisfy a grammar, the precondition asserts (Pre) and the postcondition asserts (Post). We will apply the proposed methodology to this diagnosis unit, using a TC, and then we will obtain the sentence or set of sentences that are possibly bugs.

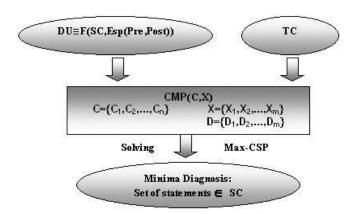


Fig. 1. Diagnosis Process

Definition 3. Observable Variables and Non Observable Variables: The set of observable variables (Vobs) will include the input parameters and those output variables whose correct value can be deduced by the TC. The rest of the variables will be non observable variables (Vnobs).

Definicin 4. Program Constraints Model (CMP): It will be compound of a constraints network C and a set of variables with a domain. The set C will determine the behavior of the program by means of the relationships among the variables. The set of variables set will include (Vobs) and (Vnobs). Therefore: CMP(C, Vobs, Vnobs)

3 Diagnosis methodology

The diagnosis methodology will be a process that transforms a program into a Max-CSP; as it appears in figure 1. The diagnosis process consists of the following steps:

- 1. Obtaining the CMP:
 - Determining the variables and their domains.
 - Determining the CMP constraints.
- 2. Obtaining the minimal diagnosis:
 - Determining the function to maximize.
 - Max-CSP resolution.

3.1 Obtaining the CMP

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Determining the variables and their domain: The set of variables $X=\{X_1, X_2, \dots, X_n\}$ (associated to a set of discrete values or domains $D=\{D_1, D_2, \dots, D_n\}$) will be compound of *Vobs* and *Vnobs*. The domain or concrete values of each variable will be determined by the variable declaration. The domain of every variable will be the same as the compiler fixes for the different data types defined in the language.

Determining the CMP constraints: The CMP constraints network will be compound of *Precondition Constraints*, *Postcondition Constraints* and *Code Constraints*. *Precondition Constraints* and *Postcondition Constraints* will be obtained by the precondition asserts and postcondition asserts respectively. These constraints must be satisfied necessarily.

In order to obtain the *Code Constraints*, we will divide the source code into basic blocks, like: Sequential blocks (assignments and method calls), conditional blocks and loop blocks.

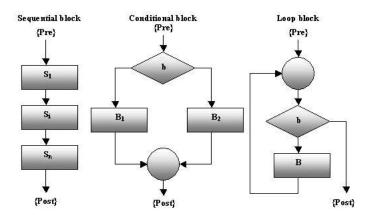


Fig. 2. Basic Blocks

Assignments: We will transform the source code assignments into equality constraints.

Method Calls: Our methodology only permits the use of methods calls that specify its precondition and postcondition. At present this specification is viable in object oriented languages as Java 1.4. For every method call, we will add to the CMP the constraints defined in the precondition and the postcondition of this method. When we find a recursive method call, this internal method call are supposed to be correct to avoid cycles in the diagnosis of recursive methods.

Our work is in development in this point and there are still points that we are investigating. Due to it, we have to suppose that only exists functional methods (those that cannot modify the state of the object which contains the method declaration) and doesn't exist methods which can return objects.

- Conditional blocks: We often will find a conditional block as it appears in the figure 2; we can deduce that the sequence will be:

Sequence 1: $\{Pre \}bB_1\{Post\}$ (condition b is true)

Sequence 2: $\{Pre\} \neg bB_2 \{Post\}$ (condition b is false)

Depending on the test case, one of the two sequences will be executed. Therefore we will treat the conditional blocks as if they were two sequential blocks and we will choose one or another depending on the test case. Then, we will transform it into constraints that will be part of the *CMP*. If we compare the software diagnosis with the components diagnosis it would be as incorporating one or another component depending on the system evolution; something that has not been very treated in the components diagnosis theory. In this point we introduces improvements to our previous work [2], this methodology allows us to incorporate inequality constraints (in particular those which are part of the condition in the conditional sentences).

 Loop blocks: We will find a loop block as it appears in figure 2. The sequence will be:

Sequence 1: {Pre}{Post} (none loop is executed)

Sequence 2: $\{Pre\}bB_1\{Post\}\ (1 loop is executed)$

Sequence 3: $\{Pre\}b_1B_1b_2B_2...b_nB_n\{Post\}$ (2 or n loops are executed)

Depending on the test case one of the three sequences will be executed. To reduce the model to less than n iterations, and to obtain efficiency in the diagnosis process, we propose to add an sentence for each variable that changes value in the loop and adds the necessary quantity (positive or negative) to reach the value of the step n-1. The sequence 3 would be like:{Pre} $b_1\beta B_n{Post}$ where β will substitute $B_1b_2B_2...b_n$.

For every variable X that changes its value in the loop, we will add the constraint $X_{n-1}=X_1+\beta_x$ that would allow us to conserve the value of X_n in the last step, and it would save us the n-1 previous steps. The value of β_x will be calculated debugging the source code. The constraints which add the β values can't be a part of the diagnosis, because they are unaware of the original source code.

3.2 Obtaining the minimal diagnosis:

Determining the function to maximize: The first step will be to define a set of variables R_i that will allow us to make a reified constraint model. A reified constraint is of form $C_i \Leftrightarrow R_i$. It consist of a constraint C_i together with an attached boolean variable R_i , where each variable R_i representing the truth value of constraint C_i (0 means false, 1 means true). The operational semantics are as follows: If C_i is entailed, then $R_i=1$ is inferred; if C_i is inconsistent, then $R_i=0$ is inferred; if $R_i=1$ is entailed, then C_i is imposed; if R_i is entailed, then C_i is imposed.

Our objective is that most numbers of these auxiliary variables take a true value. This objective will imply that we have to maximize the number of satisfied constraints. The solution search will be to maximize the sum of these variables, therefore the function to maximize will be: $Max(R_1+R_2+...+R_k)$.

Max-CSP resolution: Solving the Max-CSP we will obtain the sentences set of sentences with smaller cardinality, that cause the postcondition non satisfaction. To satisfy the postcondition we have to modify these sentences. To implement this search we used ILOG^{TM} Solver tools [6]. It would be interesting to keep in mind the works proposed in [7] and [4] to improve efficiency in some problem cases.

4 Examples Diagnosis

We have chosen five examples that show the grammar's categories to cover (a subset of the whole Java^{TM} language grammar). To prove the validity of this methodology, we will make changes in the examples source code. With these changes the solution won't satisfy the postcondition. The diagnosis methodology should detect these changes, and it should deduce the set of sentences that cause the postcondition non satisfaction.

Example 1: With this example we cover the grammar's part that includes the declarations and assignments. It will allow us to prove if the methodology is able to detect the dependencies among instructions. If we change the sentence S_5 by g=y-z, we will have a new program (named $Ejemplo\ 1a$) that won't satisfy the postcondition. The assignments of the source code will be transformed into equality constraint. In the example 1a the sentences S_1 to S_5 will be transformed into the result that appears in table 1. As we can observe, the methodology add 5 equality constraints and the result is assigned in every case to a variable R_i which will be stored if the constraint is satisfied or not. These variable R_i will be necessary to carry out the search Max-CSP to obtain the minimal diagnosis. These variables R_i will take the value 1 if the constraint is true or the value 0 if it is false.

Using a test case $TC = \{a=2, b=2, c=3, d=3, e=2, f=12, g=12\}$, the obtained minimal diagnosis includes the sentence S₅ that is, in fact, the sentence that

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Example 1:
                                   Example 3:
{Pre: a,b,c,d,e>0}
                                {Pre: x>=0;y>=0}
                                                                      {Pre: a>=0;b>=0;c>=0}
                                (--) public int mult(int x,int y){ (--) public int operate(int a,
(--) int x,y,z,f,g;
(S1) x=a*c;
                                (S1) int r=x*y;
                                                                     int b, int c) {
(S2) v=b*d:
                                (S2) return r;
                                                                      (S1) int x=object1.mult(a,b);
(S3) z=c*e;
                                {Post:r=x*y}
                                                                      (S2) int y=object1.mult(a,c);
(S4) f=x+y;
                                (Pre: x>=0:v>=0)
                                                                      (S3)
                                                                           int f=object2.sum(x,y);
(S5) g=y+z;
                                (--) public int sum(int x,int y) (S4) return f; }
{Post:f=a*c+b*d
                                (S1) int r=x+v:
                                                                      {Post:f=a*b+a*c}
∧ g=b*d+c*e}
                                (S2)
                                     return r:
                                (--) }
                                {Post:r=x+y}
   Example 2:
Pre: i>=0;p>0}
                                   Example 4:
                                                                         Example 5:
(--) public int demo(int n,
                                {Pre: a>0 ∧ b>0}
                                                                      [Pre: n>0]
int i.int p){
                                (--) int x,y;
                                                                      (S1) int i=0;
(--) int s;
                                (S1) x=a+b;
                                                                      (S2) int p=1;
(S1)
      if (i>n)
                                (S2) y=2*b+3;
                                                                      (S3) int s=1:
(S2)
       s=1:
                                (S3) if (x>y)
                                                                      (S4) while (i<n)
(S3)
      else
                                                                      (S5)
                                                                             i=i+1;
                                (S4)
                                        x=2*x;
(84)
       p=2*p:
                                                                      ($6)
                                (S5) else
                                                                             p=2*p:
       s=this.demo(n,i+1,p); (S6)
(S5)
                                         x=3*x:
                                                                      (S7)
                                                                              s=s+p;)
(86)
                                {Post: (a+b>2*b+3 A x=2a+2b)
                                                                      {Post:s = \sum \phi : 0 \le \phi \le n : 2^{\phi}
(S7)
                                                                      ∧ p=2<sup>n</sup>}
                                ∨(a+b<=2*b+3 ∧ x=3a+3*b)}
(S8) return s; }
\{Post: s = 1 + \sum \phi: i \le \phi \le n: 2^{\phi}\}
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Fig. 3. Examples

we have changed; and also the sentence S_3 . If we change S_3 , it won't influence in S_4 but it will influence in S_5 that is the sentence that we have changed, therefore we will be able to return the correct result changing S_3 , and without modifying S_5 . It is necessary to highlight that S_5 also depends on S_2 , but a change in S_2 could imply a bug in S_4 .

Examples 2 y 3: We will use the example 2 to validate the diagnosis of recursive methods. We will change the sentence S_4 by p=2*p+3, with this change we will obtain the program $Example\ 2a$. The Example 3 will allow us to validate the diagnosis of non recursive methods. We will change the sentence S_2 by y=object1.mult(b,c) in operate method, obtaining the program that we will name $Example\ 3a$.

The CMP constraints of the examples 2a and 3a appear in table 1. For the Example 3a, we show the constraints of *operate* method CMP. In both cases, the method calls are substituted by the constraints obtained of the postcondition of those methods. We should also have included the precondition constraints of the called methods, but we have not done it to simplify table 1. The precondition constraints won't help to restrict the domains, because this constraints are considered in the precondition of the *operate* method.

The variable R_3 (associated to the method call) should take the value 1 to avoid cycles in the recursive method diagnosis (as we explain in the previous section). In the example 2a we will use the test case $CT \equiv \{n=7, i=1, p=1\}$, the diagnosis process reports us the sentences S_6 and S_4 ; the last one is, in fact, the

sentence that we have changed. If we change S_6 we can modify the final result of s variable, and therefore, to satisfy the postcondition with only one change.

If we apply $TC\equiv\{a=2,b=7,c=3\}$ to the emphoperate method (Example 3a), we obtain that the sentences S_1,S_2 and S_3 are the minimal diagnosis. The bug is exactly in S_2 because we called to the method with wrong parameters b and c instead of a and c. If we change the parameters that are used in the sentences S_1 and S_3 we can neutralize the bug in S_2 . An interesting modification of the Example 5 would be to change the sentence S_3 by f=sum(x,x). If we apply this change, the sentences S_1 and S_3 would constitute the diagnosis result. Now S_2 won't be part of the minimal diagnosis because sentence S_2 doesn't have any influence on the method result.

Example 4: This example covers the conditional sentences. We have changed the sentence S_4 by $x=2^*x+3$, and we will obtain the example 4a). If the inputs are a=6 and b=2, we can deduce that x>y; therefore S_4 will be executed. The result of the transformation of conditional sentence would be the constraint x>y and the transformation of sentence S_4 (in this occasion it is an assignment). We can see the result in table 1.

If we apply $CT \equiv \{a=7,b=2\}$ to the example 4a we obtain the sentences S_1 and S_4 as a minimal diagnosis; this last one is in fact the sentence that we have changed. If we change S_1 , we can modify the final result of x variable and, consequently, we will satisfy the postcondition. Therefore, it is another solution that would only imply one change in the source code.

Example 5: We use this example to loop diagnosis. We will change the sentence S_7 by $s=2^*s+p$ and we will obtain the program example 5a). In this example the variables i, p and s change their values inside the loop. If i_0 is the value of i before the loop and i_{n-1} is the value of i in the step n-1, let's name β_i to the difference between i_{n-1} and i_0 . Then the instruction $i_{n-1}=i_0+\beta_i$ (which will be before the loop) would allow us to conserve the dependence of the value i_n with previous values, and it would save us the n-1 previous steps. The constraints which add the values β should not be part of the minimal diagnosis since they are unaware of the original source code. Therefore, the variables R_4 , R_5 and R_6 must take the value 1 (as appears in table 1), this will avoid that they would be a part of the minimal diagnosis.

With $CT\equiv\{n=5,\beta_i=4,\beta_p=15,\beta_s=30\}$ we will obtain the sentence S_9 as minimal diagnosis. S_9 is exactly the sentence that we had already changed. The minimal diagnosis doesn't offer us S_{11} as minimal diagnosis because p takes a correct value (validated by the postcondition), although the value of s variable depends on the value of s variable. The problem is only in the s value, which doesn't satisfy the postcondition.

Table 1. CMP Examples

Example 1a CMP

Precondition	Postcondition	Code	Observable	Non observable
Constraints	Constraints	Constraints	Variables	Variables
		$R_1 = = (x = = a*c)$		x,y,z
b>0		$R_2 = = (y = = b*d)$		
c>0		$R_3 = (z = c^*e)$		
d>0		$R_4 = = (f = x + y)$		
		$R_5 = = (g = = y - z)$		

Example 2a CMP

Precondition	Postcondition	Code	Observable	Non observable
Constraints	Constraints	Constraints	Variables	Variables
i>=0	s1==1+	$R_1 = = (i0 < = n0)$	n,i0,p0,	s1
p>0	$\sum \phi : i0 \le \phi \le n : 2^{\phi}$	$R_2 = = (p1 = = 2*p0+3)$	p1,s0	
		$R_3 = =(s0 = =1 +$		
		$\sum \phi: (i0+1) \le \phi \le n:2^{\phi}$		
		$R_3 = 1$		
		$R_4 = = (s1 = s0 + p1)$		

Example 3a CMP

Precondition	Postcondition	Code	Observable	Non observable
Constraints	Constraints	Constraints	Variables	Variables
a>0	f==a*b+a*c	$R_1 = = (x = = a*b)$	a,b,c,	x,y
b>0		$R_2 = = (y = = b * c)$	f	
c>0		$R_3 = = (f = = x + y)$		

Example 4a CMP

Precondition	Postcondition	Code	Observable	Non observable
Constraints	Constraints	Constraints	Variables	Variables
a>0	$(a+b>2*b+3 \land$	$R_1 = = (x0 = = a + b)$	a,b,x2	x0,x1,y0
b>0	x2=2a+2b) ∨	$R_2 = (y0 = 2*b+3)$		
	$(a+b <= 2*b+3 \land$	$R_3 = = (x_0 > y_0)$		
	x2=3a+3*b)	$R_4 = = (x2 = = 2*x1+3)$		

Example 5a CMP

Precondition	Postcondition	Code	Observable	Non observable
Constraints	Constraints	Constraints	Variables	Variables
n>0	$s2 = \sum \phi : 0 \le \phi \le n : 2^{\phi}$	$R_1 = = (i0 = = 0)$	n,s2,p2,	s0,s1,p0,
	$p2=2^n$	$R_2 = = (p0 = = 1)$	$\beta_i, \beta_p, \beta_s,$	p1,i0,i1,
		$R_3 = = (s0 = = 1)$		i2
		$R_4 = = (i1 = = i0 + \beta_i)$		
		$R_5 = = (p1 = p0 + \beta_p)$		
		$R_6 = = (s1 = = s0 + \beta_s)$		
		$R_4 == R_5 == R_6 == 1$		
		$R_7 = = (i2 = = i1 + 1)$		
		$R_8 = = (p2 = = 2*p1)$		
		$R_9 = = (s2 = = 2*s1 + p2)$		

5 Conclusions and future works

In this work we has applied the Max-CSP techniques to diagnose the software behavior. The explicit construction of the functional dependencies graph (proposed in other methodologies) has been avoided. We used only one CT to carry out the diagnosis, but we think that the use of a greater number of CTs will improve our methodology to obtain software diagnosis. The investigation will continue in that line, looking for the way to incorporate the result of several CTs to the diagnosis process of a same program. This will give us a more exact diagnosis. The final objective of our investigation is to extend the methodology to the complete grammar of a object oriented language.

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